

# ML Modules and Haskell Type Classes: A Constructive Comparison

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# Motivation

- Formal comparison of ML modules with Haskell type classes
- Support for overloading:
  - excellent in Haskell
  - rudimentary in ML
- Module system:
  - weak in Haskell
  - powerful in ML

# Motivation

- Formal comparison of ML modules with Haskell type classes
- Support for overloading:
  - excellent in Haskell
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- Module system:
  - weak in Haskell
  - powerful in ML
- see also <http://augustss.blogspot.com/2008/12/somewhat-failed-adventure-in-haskell.html>

# Translating ML modules to Haskell Type Classes

# Translating signatures and structures

```
structure IntSet =  
struct  
  type elem      = int  
  type set       = elem list  
  val empty      = []  
  fun member i s = any (intEq i) s  
  fun insert i s = if member i s then s else (i::s)  
end
```

# Translating signatures and structures

```
class SetSig a where
  type Elem a
  type Set a
  empty :: a -> Set a
  member :: a -> Elem a -> Set a -> Bool
  insert :: a -> Elem a -> Set a -> Set a
```

```
data IntSet = IntSet
```

```
instance SetSig IntSet where
  type Elem IntSet = Int
  type Set IntSet = [Int]
  empty _ = []
  member _ i s = any (intEq i) s
  insert _ i s = if member IntSet i s then s else (i : s)
```

```
structure IntSet =
struct
  type elem      = int
  type set       = elem list
  val empty      = []
  fun member i s = any (intEq i) s
  fun insert i s = if member i s then s else (i::s)
end
```

# Translating signatures and structures

```
class SetSig a where
  type Elem a
  type Set a
  empty  :: a -> Set a
  member :: a -> Elem a -> Set a -> Bool
  insert :: a -> Elem a -> Set a -> Set a
  associated type synonym
data IntSet = IntSet
```

```
structure IntSet =
struct
  type elem      = int
  type set       = elem list
  val empty      = []
  fun member i s = any (intEq i) s
  fun insert i s = if member i s then s else (i::s)
end
```

```
instance SetSig IntSet where
  type Elem IntSet = Int
  type Set IntSet = [Int]
  empty _          = []
  member _ i s     = any (intEq i) s
  insert _ i s     = if member IntSet i s then s else (i : s)
```

# Translating abstract types

```
structure IntSet' = IntSet :>
sig
  type elem    = int
  type set
  val empty   : set
  val member  : elem -> set -> bool
  val insert  : elem -> set -> set
end
```



# Translating abstract types

```
data IntSet' = IntSet'
```

```
instance SetSig IntSet' where
  type    Elem IntSet' = Elem IntSet
  abstype Set  IntSet' = Set IntSet
  empty  _          = empty IntSet
  member _          = member IntSet
  insert _          = insert IntSet
```

```
structure IntSet' = IntSet :>
sig
  type elem = int
  type set
  val empty : set
  val member : elem -> set -> bool
  val insert : elem -> set -> set
end
```

# Translating abstract types

```
data IntSet' = IntSet'
```

```
instance SetSig IntSet' where
  type    Elem IntSet' = Elem IntSet
  abstype Set  IntSet' = Set IntSet
  empty  _          = empty IntSet
  member _          = member IntSet
  insert _          = insert IntSet
```

**abstract associated type synonym**



```
structure IntSet' = IntSet :>
sig
  type elem    = int
  type set
  val empty   : set
  val member  : elem -> set -> bool
  val insert  : elem -> set -> set
end
```

# Translating functors

```
functor MkSet (E : sig
    type t
    val eq : t -> t -> bool
end) =

struct
    type elem = E.t
    type set = E.t list
    val empty = []
    fun member x s = any (E.eq x) s
    fun insert x s = if member x s then s else (x :: s)
end
```

# Translating functors

```
class EqSig a where
  type T a
```

```
  eq :: a -> T a -> T a -> Bool
```

```
class EqSig a => MkSetSig b a where
```

```
  type Elem' b a
```

```
  type Set' b a
```

```
  empty' :: b -> a -> Set' b a
```

```
  member' :: b -> a -> T a -> Set' b a -> Bool
```

```
  insert' :: b -> a -> T a -> Set' b a -> Set' b a
```

```
data MkSet = MkSet
```

```
instance EqSig a => MkSetSig MkSet a where
```

```
  type Elem' MkSet a = T a
```

```
  type Set' MkSet a = [T a]
```

```
  empty' _ _ = []
```

```
  member' _ a x s = any (eq a x) s
```

```
  insert' _ a x s = if member' MkSet a x s then s else (x : s)
```

```
functor MkSet (E : sig
  type t
  val eq : t -> t -> bool
end) =

struct
  type elem = E.t
  type set = E.t list
  val empty = []
  fun member x s = any (E.eq x) s
  fun insert x s = if member x s then s else (x :: s)
end
```

# Translating functor applications

```
structure StringSet = MkSet(struct
    type t = string
    val eq = stringEq
end)
```

# Translating functor applications

```
data StringEq = StringEq
```

```
instance EqSig StringEq where
  type T StringEq = String
  eq _ = stringEq
```

```
data StringSet = StringSet
```

```
instance SetSig StringSet where
  type Elem StringSet = Elem' MkSet StringEq
  type Set StringSet = Set' MkSet StringEq
  empty _ = empty' MkSet StringEq
  member _ = member' MkSet StringEq
  insert _ = insert' MkSet StringEq
```

```
structure StringSet = MkSet(struct
  type t = string
  val eq = stringEq
end)
```

# Summary of translation ML → Haskell

## ML

structure **signature**

structure

**name** of structure/functor

functor argument **signature**

functor result **signature**

functor

**type** component

**value** component

## Haskell

one-parameter **type class**

**instance** of the corresponding type class

**data type**

single-parameter **type class**

two-parameter **type class**

**instance** of the result class

**associated type synonym**

**method**

# Differences

- Namespace management

ML: yes

Haskell: no

- Signature/structure components

ML: all sorts of language  
constructs

Haskell: methods only (with  
extensions: type components)

- Implicit vs. explicit signatures

ML: implicit

Haskell: explicit

- Anonymous vs. named signatures/structures

ML: anonymous

Haskell: named

- Signature matching

ML: structural

Haskell: nominal

- First-class structures

ML: no (supported by  
extensions)

Haskell: yes



# Translating Haskell Type Classes to ML modules

# Translating type class declarations

```
class Eq a where  
  eq :: a -> a -> Bool
```

```
class Eq a => Ord a where  
  lt :: a -> a -> Bool
```

# Translating type class declarations

```
signature Eq =
sig
  type t
  val eq : t -> t -> bool
end
```

```
signature Ord =
sig
  type t
  val lt      : t -> t -> bool
  val superEq : [Eq where type t = t]
end
```

```
class Eq a where
  eq :: a -> a -> Bool

class Eq a => Ord a where
  lt :: a -> a -> Bool
```

# Translating type class declarations

```
signature Eq =
sig
  type t
  val eq : t -> t -> bool
end
```

```
signature Ord =
sig
  type t
  val lt      : t -> t -> bool
  val superEq : [Eq where type t = t]
end
```

type of a first-class structure



```
class Eq a where
  eq :: a -> a -> Bool

class Eq a => Ord a where
  lt :: a -> a -> Bool
```

# Translating overloaded functions

```
elem :: Eq a => a -> [a] -> Bool
elem x l = any (eq x) l
```

# Translating overloaded functions

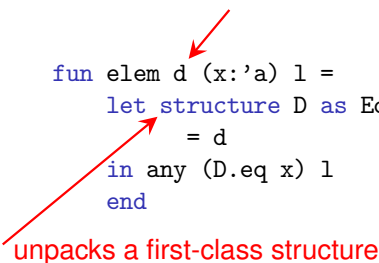
```
elem :: Eq a => a -> [a] -> Bool
elem x l = any (eq x) l
```

```
fun elem d (x:'a) l =
  let structure D as Eq where type t = 'a
      = d
  in any (D.eq x) l
end
```

# Translating overloaded functions

```
elem :: Eq a => a -> [a] -> Bool
elem x l = any (eq x) l
```

type: [{type t = 'a, val eq : 'a -> 'a -> bool}]



```
fun elem d (x:'a) l =
  let structure D as Eq where type t = 'a
      = d
  in any (D.eq x) l
  end
```

unpacks a first-class structure

# Translating instance declarations (1/2)

```
instance Eq Int where  
    eq = intEq
```

```
instance Ord Int where  
    lt = intLt
```



# Translating instance declarations (1/2)

```

functor EqInt() =
struct
  type t = int
  val eq = intEq
end

```

```

functor OrdInt() =
struct
  type t      = int
  val lt      = intLt
  val superEq = [structure EqInt() as Eq where type t = t]
end

```

```

instance Eq Int where
  eq = intEq

```

```

instance Ord Int where
  lt = intLt

```

# Translating instance declarations (1/2)

```

functor EqInt() =
struct
  type t = int
  val eq = intEq
end

```

```

functor OrdInt() =
struct
  type t      = int
  val lt      = intLt
  val superEq = [structure EqInt() as Eq where type t = t]
end

```

```

instance Eq Int where
  eq = intEq

```

```

instance Ord Int where
  lt = intLt

```

packs a structure as a first-class structure



## Translating instance declarations (2/2)

```
instance Eq a => Eq [a] where
  eq [] [] = True
  eq (x:xs) (y:ys) = eq x y && eq xs ys
  eq _ _ = False
```

# Translating instance declarations (2/2)

```

structure R =
rec (R': sig
    functor F: functor(X: Eq) -> Eq where type t = X.t list
    end)
struct
    functor F(X: Eq) = struct
        type t = X.t list
        fun eq [] [] = true
          | eq (x::xs) (y::ys) =
            let structure Y = R'.F(X)
            in X.eq x y andalso Y.eq xs ys
            end
          | eq _ _ = false
    end
end
functor EqList(X: Eq) = R.F(X)

```

```

instance Eq a => Eq [a] where
    eq [] [] = True
    eq (x:xs) (y:ys) = eq x y && eq xs ys
    eq _ _ = False

```

# Translating instance declarations (2/2)

```
instance Eq a => Eq [a] where
  eq [] [] = True
  eq (x:xs) (y:ys) = eq x y && eq xs ys
  eq _ _ = False
```

```
structure R =
  rec (R': sig
```

```
    functor F: functor(X: Eq) -> Eq where type t = X.t list
```

```
    end)
```

forward declaration of recursive structure

```
  struct
```

```
    functor F(X: Eq) = struct
```

```
      type t = X.t list
```

```
      fun eq [] [] = true
```

```
      | eq (x::xs) (y::ys) =
```

```
        let structure Y = R'.F(X)
```

```
        in X.eq x y andalso Y.eq xs ys
```

```
        end
```

```
      | eq _ _ = false
```

```
    end
```

```
  end
```

```
  functor EqList(X: Eq) = R.F(X)
```

# Summary of translation Haskell → ML

## Haskell

type class declaration

type class method

superclass

dictionary

(recursive) instance declaration

instance constraint

function constraint

## ML

signature

value specification

value component storing a dictionary

first-class structure

(recursive) functor

functor parameter

dictionary parameter

# Differences

- Overloading resolution  
Haskell: implicit                      ML: explicit
- Recursive vs. sequential definitions  
Haskell: recursive                      ML: sequential
- Default implementations in type classes/signatures  
Haskell: yes                              ML: no

# Summary

- Translations from ML modules to Haskell type classes and vice versa
  - Both translations formalized
  - Both translations preserve types
  - Both translations implemented, output runnable under
    - GHC 6.10.1 (change `abstype` to `type`)
    - Moscow ML 2.0.1
- Detailed comparison between ML modules and Haskell type classes